

**MAPEH (Arts) – GRADE I – 4<sup>th</sup> QUARTER**

**Content Standard:** 1. Demonstrates understanding of texture and 3-D shapes, and principle of proportion and emphasis through 3- D works and sculpture.  
 2. Demonstrates understanding of texture and 3-D shapes, and principle of proportion and emphasis through 3- works and sculpture.

**Performance Standard:** 1. Creates a useful 3 Dimensional object/sculpture using found objects and recycled materials  
 2. Creates a useful 3 Dimensional object/sculpture using found objects and recycled materials

Most Essential Learning Competencies	Duration/ Date	K to 12 CG Code / Reference Material	Presented Date / s	Practicing Date / s	Mastery Date / s	Activity / Observations (Remarks)	Rating
Differentiates between 2-dimensional and 3-dimensional artwork and states the difference	Week 1						
Identifies the different materials that can be used in creating a 3 dimensional object: 2.1 clay or wood (human or animal figure) 2.2 bamboo (furniture, bahay kubo) 2.3 softwood (trumpo) 2.4 paper, cardboard, (masks) 2.5 found material (parol, sarangola)	Week 2-4						
Creates 3D objects that are well proportioned, balanced and show emphasis in design, like any of the following: a pencil holder, bowl, container, using recycled materials like plastic bottles, etc.	Week 5-6						
Creates masks, human figures out of recyclable materials such as cardboards, papers, baskets, leaves, strings, clay, cardboard, glue, found materials, <i>bilao</i> , paper plate, strings, seeds, flour- salt mixture, or paper - mache, and other found materials	Week 7-9						